WEEK3 calculator

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op.h

#ifndef OP\_H\_INCLUDED

#define OP\_H\_INCLUDED

#define MAX 100

enum Error\_code{overflow, underflow, success};

template <class T> //both operator and operand

class Stack

{

public:

Stack();

bool empty() const;

Error\_code push(const T &item);

Error\_code pop();

Error\_code top(T &item) const;

private:

int count;

T entry[MAX];

};

#endif // OP\_H\_INCLUDED

op.cpp

#include "op.h"

template<class T>

Stack<T>::Stack()

{

count=0;

while (!empty())

{

pop();

}

}

template<class T>

bool Stack<T>::empty() const

{

bool outcome=true;

if(count!=0)

outcome=false;

return outcome;

}

template<class T>

Error\_code Stack<T>::push(const T &item)

{

Error\_code outcome=success;

if(count>=MAX)

outcome=overflow;

else

entry[count++]=item;

return outcome;

}

template <class T>

Error\_code Stack<T>::pop()

{

Error\_code outcome=success;

if(count==0)

outcome=underflow;

else

count--;

return outcome;

}

template <class T>

Error\_code Stack<T>::top(T &item) const

{

Error\_code outcome=success;

if(count==0)

outcome=underflow;

else

item=entry[count-1];

return outcome;

}

main.cpp

#include <iostream>

#include <string>

#include <cmath>

#include "op.cpp"

using namespace std;

int IsOperands(char s)

{

if (s>='0' && s<='9')

return s-'0';

return -1;

}

int OperatePrecedence(char s, int location) //location: in the stack:0; out of the stack:1

{

int precedence;

if(s=='+' || s=='-')

precedence=1;

else if(s=='\*' || s=='/')

precedence=2;

else if(s=='(' && location==0)

precedence=0;

else if(s==')' && location==1)

precedence=0;

else if(s=='(' && location==1)

precedence=3;

else if(s=='#')

precedence=-1;

return precedence;

}

double calculate(string s)

{

int x, y; //x:precedence on the top of the stack; y:precedence of a new operator.

int cnt=999; //how many numbers after dot

unsigned i;

char ch;

double result=0, temp=0; //temp:for a number whose digit over 1.

double item1, item2; //the two numbers to calculate

Stack<double> operands;

Stack<char> operators;

operators.push(s[0]);

for(i=1; i<s.size(); i++)

{

if(IsOperands(s[i])!=-1)

{

temp=temp\*10+s[i]-'0';

if(cnt!=999)

cnt++;

}

else if(s[i]=='.')

{

cnt=0;

}

else

{

if(cnt!=999)

{

temp/=pow(10,cnt);

operands.push(temp);

cnt=999;

temp=0;

}

else if(cnt==999 && temp!=0)

{

operands.push(temp);

temp=0;

}

operators.top(ch); //current top operator in operators.

x=OperatePrecedence(ch,0);

y=OperatePrecedence(s[i],1);

if(ch ==')')

{

operators.pop();

operators.top(ch);

operators.pop();

result=0;

while (ch!='(')

{

operands.top(item1);

operands.pop();

switch (ch)

{

case '+':

result+=item1;

break;

case '-':

result-=item1;

break;

}

operators.top(ch);

operators.pop();

}

operands.top(item1);

operands.pop();

result+=item1;

operands.push(result);

operators.push(s[i]);

}

else if(x<y)

{

operators.push(s[i]);

}

else if(ch=='#')

{

operators.pop();

}

else

{

operators.pop();

operators.push(s[i]);

operands.top(item2);

operands.pop();

operands.top(item1);

operands.pop();

switch(ch)

{

case '\*':

result=item1\*item2;

break;

case '/':

result=item1/item2;

break;

case '+':

result=item1+item2;

break;

case '-':

result=item1-item2;

break;

}

operands.push(result);

}

}

}

operators.top(ch);

operators.pop();

result=0;

while (!operators.empty())

{

if(ch!='#')

{

operands.top(item1);

operands.pop();

switch(ch)

{

case '+':

result+=item1;

break;

case '-':

result-=item1;

break;

}

}

operators.top(ch);

operators.pop();

}

while (!operands.empty())

{

operands.top(item1);

result+=item1;

operands.pop();

}

return result;

}

int main()

{

string s;

cout << "please enter your expression with '#' at first and last:" << endl;

getline(cin, s);

while(s[0]!='#' || s[s.size()-1]!='#')

{

cout << "input error! please input again." << endl;

cin >> s;

}

cout << calculate(s) << endl;

return 0;

}